



CLASSIC TIMING RULES

DIVISION 2 & 3

- 50-minute time slot
 - 2 x 20-minute periods
 - Warm-up time shall be 3 minutes.
 - Half time interval shall be 2 minutes.
 - Clock stops on all whistles throughout the last minute of both halves.
 - The clock does not stop for timeouts unless in the last minute of each half.
 - A maximum of 2 timeouts per team per half, a timeout cannot be taken in the last minute of the first half.
 - Team A is responsible for Scoreboard and Team B is responsible for PlayHQ Scoring
 - When the margin exceeds 20 points, the clock will not be stopped in the 2nd half
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- **Drawn Games in Finals:** In the case of a drawn game the extra period will be of three (3) minutes and each team will be allowed one (1) time out for every extra period. The clock will stop on every whistle in the last one (1) minute.
 - The clock will not stop for a Time Out in extra time unless the Timeout is taken in the last one (1) minute of the extra period.
 - **Grand Finals:** The clock stops on every whistle in the last one (1) minute of the first half and the last two (2) minutes of the second half.